# Compensation

Simplifying strategy where students add or subtract the same amount to or from both numbers to create an equivalent, but simpler, problem.

> *Example: 99 + 141 becomes 100 + 140* (99+1) + (141-1)



## Addition

The process or skill of calculating the total of two or more numbers.





# Compose

Example: to make 1 larger unit from 10 smaller units.

Make 1 ten from 10 ones

#### Decompose

Example: to break 1 larger unit into 10 smaller units.

Break 1 ten into 10 ones



### Equation

A mathematical sentence that uses the equal sign (=) to show that two expressions are equal.

3 + 6 = 5 + 4

#### Show newly composed units on the line <u>below</u> the appropriate place in the addition algorithm. 74 74 74112



## Place value

The unitary values of the digits in numbers.

Example: In 253, the 2 is in the hundreds place so it's value is 200.

Hundreds	Tens	Ones
5	4	7



#### Rename

Instead of *carrying* or *borrowing*, e.g., a group of 10 ones is renamed a ten when the ones are bundled and moved from the ones to the tens place.

# Simplifying Strategy

*Example: to solve 299 + 6, think 299 + 1 + 5 = 300 + 5* 

## Subtraction

The process or skill of taking one number or amount away from another.



### Total

The whole number or amount of something.

18 + 24 = 42 42 is the total amount

# Unbundle

Taking a larger unit apart to make 10 smaller units.

Example: taking 1 ten and making it 10 ones.

